

KS2 PE Curriculum Map - 2016/2017

Emerson Valley School

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Yr 3 Indoor	Dance - Machines Developing ideas, changing speed/level, experiment with rotating movements	Gym - Balancing Body preparation, one, two, three point balances, trust work in pairs, use of apparatus	Invasion Games Benchball/Handball Basic skills, control, direction, throwing & catching	Games - Strike Badminton Basic skills, control, direction, throwing into target	OAA & Games Strike Rounders Basic skills, control, direction, throwing, catching	Athletics Running jumping, throwing Basic skills, balance, control, direction
Yr 3 Outdoor	Games - Invasion - Football Basic skills, control, direction	Games-Invasion Hockey Basic skills, control, direction	Invasion Games Netball/Basketball Basic skills, control, direction, throwing & catching	Invasion Games Tag Rugby Basic skills, control, changing direction	Games - Strike Tennis/Cricket Basic skills, control, direction, throwing into target	Athletics Running jumping, throwing Basic skills, balance, control, direction
Yr 4 Indoor	Dance - Lottery Understanding using different parts of the body to make shapes, travelling, pair work, group formation, routines.	Gym - Balancing Jumps, leaps, shape, landing, turns, rotation, pair work, use of apparatus	Invasion Games Benchball/Handball Finding space, passing, defending & attacking	Games - Strike Badminton Body position, footwork, forehand, backhand	OAA & Games Strike Rounders Finding space, throwing, fielding & batting	Athletics Running jumping, throwing Understanding using different parts of the body to aid throw, jump, run
Yr 4 Outdoor	Games - Invasion - Football Finding space, passing, defending & attacking	Games - Invasion Hockey Finding space, passing, defending & attacking	Invasion Games Netball/Basketball Finding space, passing, defending & attacking	Invasion Games Tag Rugby Finding space, passing, defending & attacking	Games - Strike Tennis/Cricket Finding space, throwing, fielding & batting	Athletics Running jumping, throwing Understanding using different parts of the body to aid throw, jump, run
Yr 5 Indoor	Dance - Haka Experimenting with rhythm & step patterns, arm gestures & body shapes, group & team work routine	Gym - Balancing Rolling, shape, hi & low level, travel, hold & control, pair work, use of apparatus	Invasion Games Benchball/Handball Team work, development of using skills, knowledge of game	Games - Strike Badminton Team work, development of using skills, knowledge of game	OAA & Games Strike Rounders Team work, development of using skills, knowledge of game	Athletics Running jumping, throwing Adding body movement (low/high/twist) to aid
Yr 5 Outdoor	Games - Invasion Football Team work, development of using skills, knowledge of game	Games - Invasion Hockey Team work, development of using skills, knowledge of game	Games - Invasion Netball/Basketball Team work, development of using skills, knowledge of game	Invasion Games Tag Rugby Team work, development of using skills, knowledge of game	Games - Strike Tennis/Cricket Team work, development of using skills, knowledge of game	Athletics Running jumping, throwing Add body movement (low/high/twist) to aid
Yr 6 Indoor	Dance - Westside story Expressing the story through dance, movement & expression, choreograph	Gym - Balancing Sequence work in pairs & groups, hand apparatus, ribbons, balls, rhythm, control & balance, low & hi level	Leadership Invasion Games Netball/Basketball Competition, instructions, leading warm up & games	Games - Strike Badminton Game play, tactical play, individual & team positions, competition	OAA & Games Strike Rounders Game play, tactical play, individual & team positions, competition, scoring	Athletics Running jumping, throwing Demonstrating all skills, running, movement, position breathing, competition
Yr 6 Outdoor	Games - Invasion Football Game play, tactical play, individual & team positions, competition	Games - Invasion Hockey Game play, tactical play, individual & team positions, competition	Games - Invasion Netball/Basketball Game play, tactical play, individual & team positions, competition	Invasion Games Tag Rugby Game play, tactical play, individual & team positions, competition	Games - Strike Tennis/Cricket Game play, tactical play, individual & team positions, competition	Athletics Running jumping, throwing Demonstrating all skills, running, movement position breathing, competition

Festival / Competitions - all year grps: Hockey, Badminton, Football, Swimming, Cross Country, Basketball, G & T, Challenge days, Girls Football, Indoor Athletics, Dodgeball, Netball, Tag Rugby, Handball, Rounders, Tennis, Cycling, Cricket, Tri Golf, Athletics

Curriculum map breakdown:

Year 3 - Dance 1 unit, Gym 1 unit, Games 4 units, OAA $\frac{1}{2}$ unit, multi skills $\frac{1}{2}$ unit, fitness $\frac{1}{2}$ unit, Athletics 1 unit,

Year 4- Dance 1 unit, Gym 1 unit, Games 4 units, OAA $\frac{1}{2}$ unit, multi skills $\frac{1}{2}$ unit, fitness $\frac{1}{2}$ unit, Athletics 1 unit

Year 5 - Dance 1 unit, Gym 1 unit, Games 4 units, OAA $\frac{1}{2}$ unit, multi skills $\frac{1}{2}$ unit, fitness $\frac{1}{2}$ unit, Athletics 1 unit

Year 6- Dance 1 unit, Gym 1 unit, Games 4 units, OAA $\frac{1}{2}$ unit, multi skills $\frac{1}{2}$ unit, fitness $\frac{1}{2}$ unit, Athletics 1 unit *Units based on 8- 10 hrs of teaching

KS2 totals- Athletics 4 units, Dance 6 units, Gym 4 units, Games 16 units total - (invasion, net wall and strike/field), OAA - 2 units, multiskills 2 units, fitness 2 units, leadership $\frac{1}{2}$ unit (Yr 6 only)

*Units based on 8- 10 hrs of teaching

*Swimming (Yr 4 x1 class - each class to swim for 1 term) in curriculum time on a Wednesday morning 9.15am - 10.15am - x3 after school clubs to ensure our Yr 6 chn leave our school with 25m

The curriculum at EVS for physical education aims to ensure that all pupils:

- develop competence to excel in a broad range of physical activities
- are physically active for sustained periods of time
- engage in competitive sports and activities
- lead healthy, active lives

Key stage 2: Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success. Pupils should be taught to: use running, jumping, throwing and catching in isolation and in combination

- play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending
- develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]
- perform dances using a range of movement patterns
- take part in outdoor and adventurous activity challenges both individually and within a team
- compare their performances with previous ones and demonstrate improvement to achieve their personal best